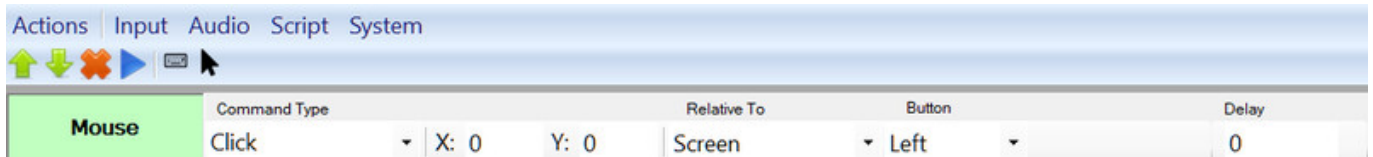

Snail Trek - Chapter 3: Lettuce Be Free Download [torrent Full]



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About This Game

Snail Trek - Chapter 3: Lettuce Be is the third in a series of "20 minute adventures" where you take on the role of a crew of snails on a journey to a new home world.

In the style of the early Sierra Online adventure games, Snail Trek has colorful *EGA-ish* graphics and a text parser interface. Relive the nostalgia in these bite-sized adventures - but without all the pain. Autosaves, a text parser with auto-suggest, and puzzles with no dead ends, all combine to bring this old genre into the modern era.

In Chapter 3, survival is at stake again. But whose survival?

Key Features

- Autosaves - no need to save every few minutes (though you still can if you want).
- A text parser with both auto-suggest and auto-correct - fat finger your way to puzzle glory (but you can turn them off if you want to suffer more greatly).
- A text parser that understands what objects are in front of you, so you can be lazy and just type things like 'get' or 'look'.
- CRT emulation mode that gives those pixels an ever-so-slightly fuzzy look.
- A stereophonic score.
- Cute snails.
- Deaths (but hey, autosaves).
- No dead ends! Puzzle your way around with impunity!
- Widescreen aspect ratio, since monitors are more rectangular now.

Title: Snail Trek - Chapter 3: Lettuce Be

Genre: Adventure, Indie

Developer:

Phil Fortier

Publisher:

Phil Fortier

Franchise:

Snail Trek

Release Date: 3 Jan, 2018

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Minimum:

OS: Windows XP SP2

Processor: 2 GHz

Memory: 2 GB RAM

Graphics: Intel HD 3000 or better

DirectX: Version 9.0

Storage: 200 MB available space

English







good game i only have one con that there is only 32mins of campaign. I tried it on a movie I made yesterday - the source video was taken on my Blackberry Q10, and was of a trip we went on Niagara Helicopter.

The Source was 132MB

The Liquivid output was 277MB

Everything about the source video was superior to the output from Liquivid.

I'm very disappointed. Not only did it NOT remove camera shaking, it ADDED NEW camera shaking that wasn't in the original. The output was less sharp, more pixilated - I really wish I had ANYTHING positive to say.

The program also crashed 3 times before staying stable enough to process a video. It seems doing adjustments to a live Side-by-side playback is a recipe for crashing.

Not only can I not recommend this software, but I need to learn if refunds are possible.. Excellent game, especially for history buffs.. this was really truly a fantastic episode, having it in a full hostile area felt really refreshing and the area felt well designed. I'm really glad this game has turned into what it is now.. I've always wanted to play this boardgame so I bought this earlier for the low price of 10\$. I've been complaining for years that they don't do more computer-ports of boardgames so this feels very welcome indeed.

I've only played for just over 2 hours but I'm starting to get the hang of it and can't wait to play it some more.

So far I haven't had any bugs or issues whatsoever. The tutorial could be better yet it worked like a charm and the 2 games I played against the AI (first 2 then 1) worked perfectly.

. Cute game. Has some minor map bugs and then lets hold a box and dangle over the edge and shimmy around the map.. Also for instance while holding a box and tossing it a wall just right you can then double jump off the box get the little guy off screen and then poof your in a new area.... So very first time I start the game was at 8:19pm and finished the game at 8:45pm and thats with dying 2 times (water and robots don't mix). Guessing I skipped alot? But over all looks cool. Runs pretty smooth on Linux Debian. No graphics glitches or control glitches. There were some sound glitches but I blame my sound card not liking pulse audio drivers. Probably the BIGGEST thing I would like to have added to the game is a volume control. The sound was a little loud compared to my other games had to Shift Tab out of the game and adjust my master volume.

Other than that I think you have the grounds for a good game. I'm looking forward to seeing more from these guys. If you need a Linux Beta Tester (that will acutely file bug reports) let me know.. This is a super simple, easy to play game that still can challenge you a bit. Catchy music, cool concept, and a world builder to boot. Fun, cheap, and best of all, it doesnt require much in the way of study or deep thought, lol. A nice break from more complex games.

I'd like to know why so many good reviews, this game should not even been early access thats how bad it was for me!

If ya even get anything to work, i grew up on such equipment and so far only thing that works for me is a boat and the ATV and its terrible!

Everything else responce is way way off, press throttle and nothing then by the time I press another key like turn right then the throttle kicks in lol then press to stop the throttle only to turn right hahaha so far this needs major work!

As far as any controllers, forget them (i tried 3 brands analog and digital), I program the keys/axis and nothing, zero , zip , nada..

I have a i7 CPU 32 gigs ram GTX 1060 Nvidia Graphics and so far only thing good about this game (or that even works) is the graphics...

Not worth the starting price peeps, as bad as it is and if its this way for most everyone , it should be maybe a \$5.00 startup (If That)!

I'll not ask for a refund do to that company really need the money to fix this disaster and quick before to many people buy or they will face many refunds...

GL I'll check back see how the progress is cuzz I like machine and have my fingers crossed cuzz it does look good however, I have nothing specific to tell you to work on because I really spent the 3 to 4 hours just trying to get something to work, so only thing I got is [the whole game].

Oh, The controls do not work, i think i'd start there.. in the latest couple of years Super mario brothers 2 has been the game of the year but now i think i finally found it's competetitor, yes this game will rival Supaaaa mariooo brothas 2 with this discovery i can finally end my life and rest in piece and if you don't believe that this game is a contender for the game of eaons then just try it yourself unlike EA games this si completely free so go get em tiger!. Update 12/15/15: Though my initial review of the game and its mechanics stands, some glaring issues have forced me to revise it to a not recommended. That said it's a middling not-recommended and if the game and its mechanics appeal to you, chances are there's still fun to be had. The issues are that there are a number of gameplay bugs and a handful of bugs for achievements (won't pop-up no matter what, and this isn't just me, they're widely documented) that really bring it down. Normally this wouldn't be enough to bring a game down for me but the fact that the dev has gone completely silent and refuses to talk about it speaks incredibly ill of them. So changing this to a negative review has more to do with shady business practices, not wanting to support a dev that forgets its buyers and a handful of bugs than it does that standing games worth.

I'm not entirely certain where the hate is coming from, save that it's a mobile game and there are certain people who just hate mobile game ports, even decent ones.

So yeah, let's get that out of the way. It's a mobile port and if that bugs you then you're probably going to dislike this game. Though it's been retooled for purchase on the PC there are still plenty of signs it was at one time a mobile game. The graphics, the controls, and definitely the gold and daily-quests mechanic.

That said as far as mobile ports go this one has seen a pretty solid revamping. The controls have been reworked to play like any other ARPG, the combat is simple but satisfying. Though the gold mechanic remains the way you gain it has been drastically altered. You get an acceptable amount of gold simply by playing the game, and unlike I imagine the mobile was, a lot of mechanics used to gain more gold are in fact free here.

There is definitely a grind to be had, but then that can be said of plenty of games. If you hate grinding then again the game isn't for you, but at no point have I felt like the grind was excessive to the point of frustration. The early game moves quite quickly, and though scaling results in a longer grind later on the short missions (none lasting more than five minutes) ensures that you never get stuck doing one thing for too long.

Though this game isn't made for the story as someone who likes to know this I'll include it for others. The story is 100% forgettable and nothing you'll remember in a month or two. But for what it is it's serviceable. It moves you from one objective to the next and isn't so horrible as to be painful like you might think.

So long story short I don't think there's anything wrong with the game. It won't be your new favorite game, and it was clearly a mobile game at one point. But it's a decent game and a decent port, and for the price there's nothing truly objectionable about it.. this game is full of fun game play and has an amazing story line. i would give the game a 5/5

it is definitely worth the price.. Fun game, great soundtrack, interesting story, nice graphics, and a philosophy that its calling out an honest game development model, good.. This needs more good reviews, so i decided to actually write one for a change.

This game was clearly inspired by 16-bit horizontal shooters such as R-Type, Project-X and X-Out but adds more of a challenge due to having a limited ammo supply and having to use a specific (Energy V Matter) ammo on certain enemies to deal with them effectively.

Pros

Visually Stunning

Great Soundtrack & FX

Cons

Im Crap At It. This game... this game... Is EXACTLY why I review so many indie games on Steam and make review videos on my Youtube channel. I am looking for amazing little gems like this one right here!

<https://www.youtube.com/watch?v=V7EaR3MJNug&feature=youtu.be>

[Awesome little brain bender that will let you flex your brain cells to make them expand and also give you rewarding fun in the process. I gave this game an impressive 99% score and also extra credit for offering a fantastic value for the money!](#)

[MUST BUY Recommendation!! People, stop searching for your 400th zombie blaster and offer your brain a challenge.. you can do that and have a blast right here! Zombies love brains, but if you never work your brain out, those zombies are gonna starve, just sayin' =>](#)

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